Meste	Term 1		Term 2		Term 3		Term 4	
Week	Number (200 mins)	Applied (100 mins)	Number (200 mins)	Applied (100 mins)	Number (200 mins)	Applied (100 mins)	Number (200 mins)	Applied (100 mins)
1	Number and Algebra EA General Tests - Start of Year	Measurement and Geometry Time – Months and Seasons	Number and Algebra Patterns and Algebra	Measurement and Geometry  Time – Telling time to the half	Number and Algebra Patterns and Algebra	Measurement and Geometry  Shape Two-dimensional and	Number and Algebra Patterns and Algebra	Statistics and Probability  Chance This is covered all
	Number and	Statistics and	Skip Counting and Patterns Number and	hour (Year 1) and quarter hour (Year 2). ** Time is discussed	Skip Counting and Patterns Number and	three-dimensional shapes.	Skip Counting and Patterns  Number and	term once a week.
2	Algebra  Number and Place Value	Probability  Data Representation and interpretation	Algebra Number and Place Value	each week in the classroom on a Tuesday "Tell the time Tuesday."	Algebra Number and Place Value		Algebra Number and Place Value	Measurement and Geometry
3	Number sequences Skip Counting	Choosing and creating questions to gather data.	Addition		Multiplication		Fractions	Using units of measurement Length
4	Model, read, write, order and represent numbers to at least 100 (Year 1) and 1000 (Year 2)	Representing data using lists, tables and picture graphs.  Interpreting graphs		Measurement and Geometry Shape				Mass Area Volume
5	Count collections by partitioning numbers using place value.	morproming graphic		Two-dimensional and three-dimensional shapes.		Measurement and Geometry  Location and		Capacity
6	Group, partition, and rearrange collections.	Measurement and Geometry	Number and Algebra Number and Place		Number and Algebra Number and Place	Transformation Giving and following directions	Number and Algebra Number and Place	
7		Days, weeks, months and seasons.	Value Exploring the connection between addition and subtraction		Value Division	Simple maps  Flips, slides and turns.  Programming	<b>Value</b> Money	
8			Number and Algebra	Statistics and Probability		Bee-Bots and Dash & Dot (Coding).		
	1		Number and Place Value Subtraction	Data Representation and interpretation Choosing and	Number and		Number and	-
9				creating questions to gather data.  Representing data	Algebra Patterns and Algebra Skip Counting and		Algebra Patterns and Algebra Skip Counting and	
10				using lists, tables and picture graphs.  Interpreting graphs	Patterns Number and Place Value Modelling, ordering and number line work.		Patterns Number and Place Value Modelling, ordering and number line work.	

Maths Overview – Year 1/2 2024